

WRAP-UP ANALYSIS OF SVRG AND FRANK-WOLFE ALGORITHM

In this lecture, we first wrap up the analysis of SVRG. Then we introduce the Frank-Wolfe algorithm.

1. Wrap up Analysis of SVRG

In the last lecture, we arrived at

$$\begin{aligned} & 2\eta\mathbb{E}\left[\sum_{t=0}^{T-1} f(\mathbf{x}_{t+1}) - f(\mathbf{x}^*)\right] \\ & \leq (1 - \eta\alpha) \|\mathbf{x}_0 - \mathbf{x}^*\|^2 + \sum_{t=0}^{T-1} 4\beta\eta^2 \left\{ \mathbb{E}[f(\mathbf{x}_t) - f(\mathbf{x}^*)] + (f(\mathbf{x}_0) - f(\mathbf{x}^*)) \right\} \end{aligned}$$

where we fix epoch k (i.e. condition on \mathbf{x}_0). This leads to

$$\begin{aligned} 2\eta(1 - 2\beta\eta)\mathbb{E}\left[\sum_{t=0}^{T-1} f(\mathbf{x}_{t+1}) - f(\mathbf{x}^*)\right] & \leq (1 - \eta\alpha) \|\mathbf{x}_0 - \mathbf{x}^*\|^2 + (T + 1)4\beta\eta^2[f(\mathbf{x}_0) - f(\mathbf{x}^*)] \\ & \leq \left[\frac{2(1 - \eta\alpha)}{\alpha} + (T + 1)4\beta\eta^2 \right] (f(\mathbf{x}_0) - f(\mathbf{x}^*)) \end{aligned}$$

where the last inequality follows from $f(\mathbf{x}_0) - f(\mathbf{x}^*) \geq \frac{\alpha}{2} \|\mathbf{x}_0 - \mathbf{x}^*\|^2$ by α -strong convexity. On the other hand, by Jensen's inequality,

$$\text{LHS} \geq T2\eta(1 - 2\beta\eta)\mathbb{E}\left[f\left(\frac{1}{T}\sum_{t=1}^T \mathbf{x}_t\right) - f(\mathbf{x}^*)\right],$$

Using the fact that $\mathbf{x}_0^{(k+1)} = \frac{1}{T}\sum_{t=1}^T \mathbf{x}_t$ and $\mathbf{x}_0^{(k)} = \mathbf{x}_0$, and taking expectation to remove the conditioning on \mathbf{x}_0 , we have

$$\mathbb{E}\left[f\left(\mathbf{x}_0^{(k+1)}\right) - f(\mathbf{x}^*)\right] \leq \left[\frac{2(1 - \eta\alpha)}{\alpha T 2\eta(1 - 2\beta\eta)} + \frac{(T + 1)4\beta\eta^2}{T 2\eta(1 - 2\beta\eta)} \right] \mathbb{E}\left[f\left(\mathbf{x}_0^{(k)}\right) - f(\mathbf{x}^*)\right]$$

By choosing $\eta = \frac{1}{\beta}$ and $T = \frac{40\beta}{\alpha}$, we obtain

$$\mathbb{E}\left[f\left(\mathbf{x}_0^{(k+1)}\right) - f(\mathbf{x}^*)\right] \leq \frac{14}{15}\mathbb{E}\left[f\left(\mathbf{x}_0^{(k)}\right) - f(\mathbf{x}^*)\right].$$

This leads to

$$\mathbb{E}\left[f\left(\mathbf{x}_0^{(K)}\right) - f(\mathbf{x}^*)\right] \leq \left(\frac{14}{15}\right)^K \left(f\left(\mathbf{x}_0^{(0)}\right) - f(\mathbf{x}^*)\right).$$

Then we have

$$\mathbb{E} \left[f(\mathbf{x}_0^{(K)}) - f(\mathbf{x}^*) \right] \leq \epsilon$$

if we set

$$K = \frac{\log \left(\frac{f(\mathbf{x}_0) - f(\mathbf{x}^*)}{\epsilon} \right)}{\log \left(\frac{15}{14} \right)}.$$

Notice that $f(\mathbf{x}^*)$ is unknown in general. We can replace $f(\mathbf{x}^*)$ with a known lower bound of it in the above equation. The first-order complexity of SVRG is

$$Kn + KT = O \left(\left(n + \frac{\beta}{\alpha} \right) \log \left(\frac{1}{\epsilon} \right) \right).$$

since $T = O \left(\frac{\beta}{\alpha} \right)$.

2. Frank-Wolfe Algorithm

Recall the following convex optimization problem

$$\begin{aligned} \min f(\mathbf{x}) \\ \text{s.t. } \mathbf{x} \in K \end{aligned}$$

where $f : \mathbb{R}^d \rightarrow \mathbb{R}$ is convex and K is a convex set of \mathbb{R}^d . We have learned how to use projected gradient descent to solve this problem. Although calculating the projection onto l_2 ball or l_∞ ball is easy due to the closed-form solution, it is in general computationally hard. Instead, we can replace the projection with the so-called linear optimization (LP) oracle: given $\mathbf{v} \in \mathbb{R}^d$, finds $\operatorname{argmax}_{\mathbf{x} \in K} \mathbf{v}^\top \mathbf{x}$. Generally, the LP oracle is computationally easier to implement than a projection oracle, especially when K is a polytope. Based on LP oracle, we can propose the Frank-Wolfe algorithm, which is also called conditional gradient method.

Algorithm 1: Frank-Wolfe Algorithm/Conditional Gradient Method

1. Start with arbitrary $\mathbf{x}_0 \in K$
2. For $t = 0, 1, \dots, T - 1 \dots$
 - (a) Compute $\mathbf{v}_t = \operatorname{argmax}_{\mathbf{x} \in K} -\nabla f(\mathbf{x}_t)^\top \mathbf{x}$
 - (b) $\mathbf{x}_{t+1} = \frac{2}{t+2} \mathbf{v}_t + \left(1 - \frac{2}{t+2} \right) \mathbf{x}_t$
3. Output \mathbf{x}_T